



## RSK 4-6 L3 GOOD FRIENDSHIP LOGO

**Grade: 4-6**

**Competency Area: Relationship Skills**

**Lesson Title: Good Friendship Logo (Lesson #3)**

**T-SEL Standard: 4.C.3. Students examine and reflect on the changing nature of friendships and other relationships and the importance of a diverse peer network. Students recognize characteristics of healthy and unhealthy relationships.**

**Duration: 20 minutes**

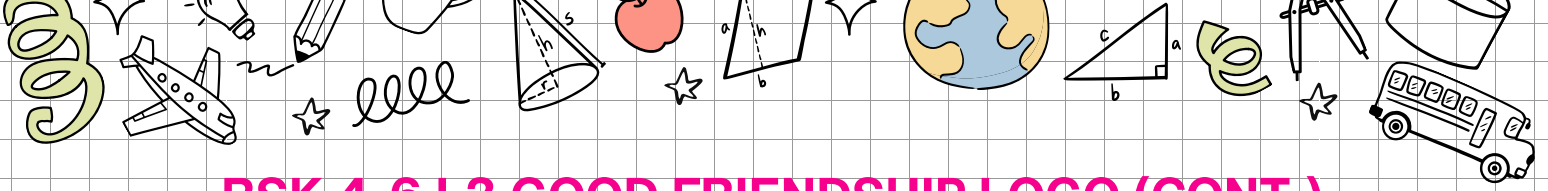
**Materials Needed:** ChalkWild erasable backpack + ChalkWild chalk markers + terry cloth

### **Lesson Directions:**

**1. Introduction:** Instruct students to line up in a straight line.

- Tell students that you will be reading a series of statements, and that they should sit down if they believe the statement is true.
- Tell students that after each statement is read, students who sat down should stand back up for the next statement.
- Read the statements:
  - Sit down if you think a friend should always tell you the truth, even if it's hard to hear.
  - Sit down if you think a friend should listen when you talk and be happy for your successes.
  - Sit down if you think a friend should always agree with you and never want to play with other kids.
  - Sit down if you think a friend should help you solve problems and be kind to you most of the time.
- Following the last statement, instruct all students to sit down in a circle. Facilitate a brief discussion with the prompts:
  - What did you notice about our line?
  - What did this activity teach us about what is important in friendships?
  - Did anything surprise you?





## RSK 4-6 L3 GOOD FRIENDSHIP LOGO (CONT.)

### 2. Drawing Activity: "Good Friendship Logo"

- Divide students into pairs, explain that each pair's task is to come up with a logo that represents being a good friend.
- Encourage students to think about what qualities make a good friend and what symbols might represent those qualities in a logo.
- Each student should draw the logo on their backpack.

3. **Sharing:** Have one student from each pair provide their backpack to the adult facilitator of the activity. Hold the backpack up for all students to see the logo. Then invite students to guess which students came up with the logo. This sharing process can be repeated as many times as desired.

